

Committee on Committees meeting
December 5, 2016
Courthouse Annex, Room 319
During Recess of 6PM Reorganizational County Board Meeting

MINUTES

Agenda Items 1 & 2 - Call to Order and Roll Call

County Board Chairman Mike Marron called the Committee on Committees meeting of the Vermilion County Board to order during the recess of the County Board Meeting 6:33 PM, December 5, 2016 in the Courthouse Annex Room 319.

Upon the call of roll, the following members were present: Craig Golden, Todd Johnson, Bruce Stark, Adam Hart, and Chad Turner. 5 present, 0 absent at roll call.

Also present were: Mike Marron, County Board Chairman, Nancy Boose, Human Resources Director, and Amie Harvey, Administrative Assistant.

Chairman Marron asked for consent of the committee to name Craig Golden the Committee Chairman, for an official vote at the January meeting. Moved by Bruce Stark, second by Chad Turner. Motion was carried by acclamation.

Agenda Item 3 - Adoption/Amendment to the Agenda

Committee Chairman Golden asked if there were any changes/additions to the agenda. There were none. Motion by Johnson, second by Turner, to approve the agenda. Motion was carried by acclamation.

Agenda Item 4 - Audience Comments

None

Agenda Item 5 –Committee Reassignments

Bruce Stark noted that Larry Davis had been left on the Reassignments due to a misunderstanding that he would still be an acting Board Member for the December 5 meeting. Bruce Stark said on the Democrat side, the committee members were favorable of their placements. Craig Golden said the Republican side is the same, although there have been a few rearrangements by request. Committee Chairman Golden asked if there was any further discussion, there was none. Stark moved, second by Hart, to approve the committee reassignments. Chairman Marron asked if there was discussion, there was none. Motion was carried by acclamation.

Agenda Item 6 – Adjournment

Committee Chairman declared the meeting adjourned at 6:39 PM.

Minutes by: Amie Harvey, Administrative Assistant